EVENT: **ENTOURAGE**

Eligible Class: Class I  
No. of Participants: One  
Activity: Poem Recitation  
Topic: Environment  
Medium: English  
Presentation Time: 2 min.  
Venue: Junior Library (Ground Floor)

**Rules and Regulations:**
- Poem should be based on the given topic.  
- Props are allowed.  

**Criteria for Judgment:**
- Relevance to the Topic  
- Voice Modulation  
- Expression.  
- Overall Presentation.

EVENT: **TRAPEZIODS**

Eligible Class: Class I  
No. of Participants: One team of two students  
Activity: To create a scene using Geometrical Shapes.  
Application: MS Paint  
Topic: To be given on the spot  
Time Duration: 1 hr.  
Venue: Computer Lab – I (First Floor)

**Rules and Regulations:**
- A team of 2 students, from class I only will be allowed to participate.  
- Each team will be asked to create a scene using Geometrical shapes in MS-Paint.

**Criteria for Judgment:**
- Knowledge of Tools of MS-PAINT.  
- Creativity and Expression.  
- Proximity to the Topic.  
- Colour Scheme.  
- Overall Presentation.
EVENT: TRIBUTE

Eligible Class : Class I  
No. of Participants : One  
Activity : Fancy Dress  
Topic : National Dress of Asian Countries  
Medium : English  
Presentation Time : 2 min.  
Venue : Prep 6 (Ground Floor)

Rules and Regulations:
- Participants have to come dressed for the event.
- The participant should bring his/her own prop.

Criteria for Judgement:
- Creativity  
- Costume  
- Content and Clarity  
- Confidence  
- Overall Presentation

EVENT: FALCON’S WINGS

Eligible Class : Class II & III  
No. of Participants : One team of two students  
Activity : Substantiate a poem on the spot  
Application : MS Paint and PowerPoint  
Topic : To be given on the spot  
Time Duration : 2 hours.  
Venue : Computer Lab II (First Floor)

Rules and Regulations:
- One student each of class II and class III is mandatory.  
- The text of the poem will be given to the students which they have to present in the power point slide show.  
- Students will create characters for the poem in MS Paint and save all those images in a folder. After that they will create slides in MS Powerpoint to depict the poem, using the characters drawn in MS Paint. Text of the poem can also be written on the slides. For Example- for poem Humpty Dumpty they have to create characters like horses, soldiers, humpty dumpty etc in MS PAINT and insert them in PPT to show visual presentation of the poem.  
- Students will also be given some printouts of various characters, which they may use as clue to create a character. It is not mandatory that the character drawn should be same as given in printout.  
- Slide Show of the poem will be shown to the judges for final presentation.
**Criteria for Judgment:**
- Knowledge of Tools
- Innovations done
- Visualisation
- Colour Scheme
- Overall Presentation.

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**EVENT: TICKLE THE RIBS**

Eligible Class : Class II & III  
No. of Participants : One team of two Students  
Activity : Caricature Drawing  
Application : MS Paint  
Theme : Humour  
Time Duration : 1 hr.  
Venue : Computer Lab III (First Floor)

**Rules and Regulations:**
- A team of 2 students. One student each from class II & III is mandatory.
- Each team will be asked to draw **humourous figure** in Ms-Paint.

**Criteria for Judgment:**
- Knowledge of Tools
- Creativity
- Colour Combination
- Proximity to the Theme
- Overall Impact

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**EVENT: QUIZZARDS**

Eligible Class : Class IV & V  
No. of Participants : One team of two students  
Activity : Quiz  
Time Duration :  
- **Round I:** (30 min. Elimination Round)  
- **Round II:** (1hr. Final Round)  
Venue :  
- **Round I:** Nur 2 (Ground Floor)  
- **Round II:** Art & Craft Room (Ground Floor)

**Rules and Regulations:**
- A team of 2 students. One student each from class IV & V is mandatory.
- Elimination round will consist of multiple choice questionnaire, out of which four teams will be selected for the Round II (Finals).
- Participants should have the knowledge of Indian Mathematicians, Computers, Logical Reasoning, Vocabulary and Current Affairs of 2012.
- The decision of the Quiz Master will be final and binding.
**EVENT: FOX TROT**

Eligible Class: Class IV & V  
No. of Participants: 4 (Teams will be made on the spot)  
Activity: Story Making  
Application: MS Power Point  
Medium: English  
Time Duration: 1 hr.  
Venue: Computer Lab III (First Floor)

**Rules and Regulations:**
- A team of 4 students will be made from the students of participating schools on the basis of a draw.
- Each team will be asked to create a story in MS PowerPoint. The participants will be provided with background scenes & character images in a folder. They will have to make slides using these graphics and add effects, animation etc to the movie.
- All the four participants should be actively involved in the presentation.
- Plain sheets will be provided for writing.
- Students should bring their pencil box.

**Criteria for Judgment:**
- Knowledge of Tools of MS-PowerPoint.
- Graphics Layout.
- Animation Effects.
- Story and its Message
- Overall Presentation.

**EVENT: EUPHORIA**

Eligible Class: Class IV - V  
No. of Participant: 5-7 students  
Activity: Folk Tale  
Topics: Festivals around the world  
Duration: 6 min. (maximum)  
Medium: English  
Time: 1 hr.  
Venue: JIM Auditorium

**Rules and Regulations:**
- Team comprising of 5 to 7 participants.
- Bring your own props. Music is allowed but has to be brought on CDs with name of the school marked on it. The participants are required to report in full costume and make up.
- Maximum duration of performance on & off stage is 8 min.

**Criteria for Judgement:**
- Execution of Theme.
- Co-ordination.
- Voice Modulation
- Overall Presentation & Expression.
EVENT: **CACOPHONIX**

Eligible Class: Class VI – VIII  
No. of Participants: 1 team of 2 students  
Activity: **Create animated advertisement**  
Application: **Pivot Stick Figure Animator**  
Topic: Any Topic with a message  
Presentation Time: 3 min. (maximum)  
Venue: Senior Library (First Floor)

**Rules and Regulations:**
- A team of 2 students, from class VI, VII or VIII is mandatory.  
- Students will bring the movie in a CD/ DVD  
- Students will present and give voice over to the movie for final presentation.

**Criteria for Judgement:**
- Knowledge of Tools  
- Voice Over  
- Smoothness of Animation  
- Effectiveness of the product advertised

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EVENT: **HOTSPOT**

Eligible Class: Class VI - VIII  
No. of Participants: One  
Activity: **Poster Designing**  
Topic: **Save Wild Life**  
Time: 2 hrs.  
Medium: English  
Venue: Pottery Room (First Floor)

**Rules and Regulations:**
- Participants have to bring their own material.  
- Any colour medium can be used.  
- Avoid using material like cloth, wool and wet glitters.  
- Half Size Cartridge Sheet will be provided by the host school.

**Criteria for Judgement:**
- Proximity to the Topic  
- Colour Combination & Aesthetic Sense  
- Neatness & Creativity  
- Overall Presentation
**EVENT: BANDISH**

Eligible Class: Class VI - VIII  
No. of Participants: One team of two students  
Activity: Jugal Bandi (Any Non electric instrument such as: Tabla, Violin, Sitar, Flute etc. are allowed)  
Topic: Indian Classical  
Presentation Time: 4 - 5 min.  
Venue: MP Hall (Third Floor)

**Rules and Regulations:**
- Only acoustic instruments are allowed (Sitar, Flute, Santoor, Tabla, Ghatam, Phakhwaj etc.)
- One participant from each class is mandatory. However, nagma / lehra can be played by any accompanist apart from the two participants.
- Participants should bring their own instruments.
- For further queries feel free to contact Mr. Deepesh Gupta, Mob No. : 9811502348

**Criteria for Judgement:**
- Knowledge of Sur & Taal
- Coordination
- Overall Presentation

**EVENT: PATH FINDERS**

Eligible Class: Class VI & VIII  
No. of Participants: One team of three students  
Activity: Model Making  
Topic of the Model: Water Conservation / Eco Green Houses (Choose any one)  
Time: 2 hrs.  
Venue: Science Activity Room (Third Floor)

**Rules and Regulations:**
- A team of 3 students. One each from the above mentioned classes is mandatory.
- The model prepared by the students should be relevant to the topic and has to be self explanatory / well labelled.
- Participants may come prepared with the basic framework / layout but assembling has to be done at the venue.
- The participants should be well prepared for proper explanation and presentation.

**Criteria for Judgment:**
- Originality & Innovation
- Relevance to the Topic
- Technical Skill
- Economic Viability
- Overall Presentation
**EVENT: JANSAMVEDNA**

Eligible Class: Class VI - VIII  
No. of Participants: 8 – 10 students  
Activity: Street Play  
Topic: “Bharat main Videshi Poonji”  
Presentation Time: 7-8 min.  
Venue: Field

Rules and Regulations:
- No costumes other than Jeans, Kurtas and Dupatta are allowed.
- No mikes will be provided.
- Medium of language has to be Hindi.
- Bring your own props, instruments for live music etc.
- Street play should have a message.

Criteria for Judgement:
- Relevance to the Topic
- Team Co-ordination
- Voice Modulation
- Overall Impact

**EVENT: MILIEU**

Eligible Class: Class IX - XII  
No. of Participants: One team of two students  
Activity: Design a cover page for a magazine  
Application: Adobe Photoshop  
Time: 1 hr.  
Venue: Computer Lab – IV (Second Floor)

Rules and Regulations:
- 6 to 8 images will be given to a team.
- Using these images and applying various effects they have to create a magazine cover.
- Students have to give a name for the magazine.
- Students will not be allowed to download any kind of data from the internet.

Criteria for Judgment:
- Knowledge of Tools
- Effectiveness of the Cover
- Creativity
- Overall Presentation.
EVENT: SIGN POST

Eligible Class : Class XI - XII
No. of Participants : One team of three students
Activity : Graffiti
Topic : Children the Wealth of Nation
Time : 2 hrs. and 30 min.
Venue : Corridor of third floor

Rules and Regulations:
- A team of 3 students, one each from classes IX – XII is mandatory.
- Participants will be provided with a surface of size 3ft x 6ft.
- Participants have to bring their own necessary materials like fabric colour, brushes, rough cloth etc.

Criteria for Judgement:
- Neatness and Legibility
- Relevance to the Topic
- Creativity
- Content
- Overall Presentation

EVENT: LE ROBIAN

Eligible Class : Class VI – VIII
No. of Participant : One team of four students
Activity : Manual Robotics
Topic : Pick n Drop
Time : 3 hrs.
Venue : Open space outside Prep 2

Rules and Regulations of the Event:
Stackistics
Task:
The task of the robot(s) to be build by the participants is to assemble blocks of various pre-specified shapes and dimensions to arrange them to form a given spatial structure. The robot should have the required mechanism to pick up and hold the blocks and place them at the appropriate positions.

Robot Specifications
1. Multiple robots are not allowed but a robot can divide itself into multiple robots after the time start.
2. Each robot should be a manually controlled vehicle.
3. The dimensions of the robot should not exceed 35 cm (l) * 35 cm (b) * 50 cm (h).
4. The robot should be remotely controlled and the connections (the wires, for instance) between the control unit and the robot should be slag at all times.
5. No lego kits or complete car bases are allowed.
**Arena Specifications**

1. The arena is a simple 5m * 2m polished plywood base enclosed by a boundary wall (height 10 cm).
2. The arena will be divided into two parts each of 2.5m * 2m. Every participant has to operate her/his bot(s) in her/his part of the arena.
3. The blocks will be placed within a demarcated region of the arena. [Zone B]
4. A 50 cm * 50 cm region would be marked in the arena. This would be the starting area of the robot(s). [Zone A]
5. The arena will be marked with another 50 cm * 50 cm square where the structure has to be built. Within this square, there would be pre-specified demarcations for placing the blocks. [Zone C]

**Block Specifications**

Blocks of the following specified dimensions would be used in the first three rounds. However their dimensions may vary by 10% of the mentioned dimensions.

1. Cuboid of 3cm * 3cm* 10cm. (l*b*h) Weight: Less than 120 gms.
2. Sphere of 7 cm diameter. Weight: Less than 150 gms.
3. Disk of 7 cm diameter with a thickness of 0.6 cm. Weight: Less than 190 gms.
4. Cylinder of diameter 6 cm and height 10cm. Weight: Less than 90 gms.

**General Rules**

1. The robot(s) has/have to make a start from the Zone A. The bot(s) has/have to pick up the blocks from zone B and place them in the required configuration in zone C.
2. Number of time-outs would be restricted to 1, 2 and 3 in the first, the second and the third rounds respectively for each team.
3. There will be a maximum permitted time for different rounds ranging from 5 to 10 minutes.
4. The participant team is required to bring their extension cord and multipoint plug. We will provide power point with 220 V 50 Hz supply.
5. Each team can consist of a maximum of 4 members.

**Scoring Rules**

1. To qualify for the second round, the task in the first round is to pick and place maximum number of blocks in the specified zone in minimum time.
2. Second round onwards, the competition will be One on One and score would be given by:
   \[ 10 \times (\text{sum of points corresponding to the correctly placed blocks}) - (\text{time taken in seconds}) - (\text{number of time-outs taken}) \times 30. \]
3. Qualification for third and further rounds shall depend on the score. In case, any two teams have the same score, the team completing the task in lesser amount of time shall be given preference.

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**EVENT: BRAVURA BOTS**

**Eligible Class**: Class IX - XII

**No. of Participants**: One team of four students

**Activity**: Autonomous Robotics

**Topic**: Lane Follower

**Time**: 2 hrs.

**Venue**: Physics Lab (Ground Floor)

**Rules and Regulations of the Event:**

**Task:**
The task of the robot(s) to be build by the participants is to build a fully autonomous robot that is capable to function as a black lane follower.
**Robot Specifications**
1. Maximum Dimensions: 25cm X 25cm X 25cm (L x B x H).
2. The robot has to use on-board power supply & voltage between any two points must not exceed 12V.
3. The robot cannot be constructed using readymade Lego kits or any readymade mechanism. Readymade sensors and development board CAN be used.

**Arena Specifications**
1. Arena background will be white but lanes and the blocks will be black.
2. Width of the lane is 18cm.
3. Sample arena will be posted soon.
4. The arena may contain sharp curves, cross-overs, 90° curves, etc.

**General Rules**
1. A team may consist of a maximum of 4 members.
2. Maximum 3 touches will be allowed per trial and points will be deducted for each touch.
3. The robot should not damage the arena in any case, it can lead to disqualification.

**Scoring Rules**
2. Penalty:-5 seconds will be ADDED to the total time taken for every touch.
3. The robot reaching the end point successfully with minimum time will be given priority.
4. In case no robot is able to complete the whole track, the robot crossing maximum number of toll gates (checkpoints) will be given priority.

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**EVENT: EN GARDE**

<table>
<thead>
<tr>
<th>Eligible Class</th>
<th>Class IX - XII</th>
</tr>
</thead>
<tbody>
<tr>
<td>No. of Participants</td>
<td>1</td>
</tr>
<tr>
<td>Activity</td>
<td>Senior Gaming</td>
</tr>
<tr>
<td>Genre</td>
<td>FPS (First Person Shooter)</td>
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<tr>
<td>Time Duration</td>
<td>5 min.</td>
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<tr>
<td>Venue</td>
<td>Computer Lab IV (Second Floor)</td>
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</tbody>
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**Rules and Regulations:**
- Game will be disclosed on the spot.
- No personal gaming gear will be allowed
- Use of Hacks or Cheats will result in immediate disqualification.

**Criteria for Judgment:**
- Final Game Score